

A Fourth-Order Accurate Multigrid Solver for Overset Grids

We present a **fourth-order accurate** parallel multigrid solver for **overset grids**:

- ✦ The **overset grids of coarse levels** are automatically generated. The overlap grows as coarsening.
- ✦ The **coarse-grid operator** can be automatically generated by **Galerkin averaging** from the fine-grid operator.
- ✦ **Coarse-grid operators of second-order accuracy** is used to achieve convergence rates that are as good as those from using a fourth-order accurate coarse grid solver, with significantly more efficiency.
- ✦ **Numerical boundary conditions** are set to be consistent with the **eigen-structure** of the problem so that the convergence rate is not degraded.
- ✦ From a **model problem**, we obtain optimal values of an **over-relaxation parameter** for the Red-Black smoother by **local Fourier analysis**.

Elliptic boundary value problem on general geometry

$$\mathcal{L}u = f, \quad \mathbf{x} \in \Omega; \quad \mathcal{B}u = g, \quad \mathbf{x} \in \Gamma.$$

- ✦ $\Omega \subset \mathbb{R}^d$, $d = 2, 3$.
- ✦ L is a 2nd-order, linear, variable-coefficient, elliptic operator.
- ✦ B is the boundary operator defining a Dirichlet, Neumann or mixed boundary condition.

Discretization:

$$\mathcal{L}_h u_h = f_h, \quad \mathbf{x}_j \in \Omega_h; \quad \mathcal{B}_h u_h = g_h, \quad \mathbf{x}_j \in \Gamma_h; \quad \mathcal{I}_h u_h = 0, \quad \mathbf{x}_j \in \Gamma_h^I.$$

- ✦ Construct an overlapping grid $G = \{G_g\}$, each component grid defined by a mapping from the unit square or cube to the physical space $C_g: [0, 1]^d \rightarrow \mathbb{R}^d$.
- ✦ On each G_g the equations are transformed to the **unit square (or cube) coordinates** and discretized to **4th-order accuracy**.
- ✦ Numerical boundary conditions are derived from B as well as **interpolation** between component grids.

Our algorithm

The defect-correction multigrid algorithm for general $\mathcal{L}_h u_h = f_h$

$$u_h^n \xrightarrow{S_h^{\nu_1}} \bar{u}_h^n \xrightarrow{f_h - \mathcal{L}_h \bar{u}_h^n} \bar{d}_h^n \xrightarrow{\mathcal{I}_h^H} \bar{d}_H^n \xrightarrow{\tilde{\mathcal{L}}_H^{-1}} \bar{v}_H^n \xrightarrow{\mathcal{I}_h^h} \bar{v}_h^n \xrightarrow{\bar{u}_h^n + \bar{v}_h^n} \bar{u}_h^{n+1} \xrightarrow{S_h^{\nu_2}} u_h^{n+1}$$

- ✦ **Coarse-grid correction** operator: $\mathcal{K}_h^H = \mathcal{I}_h - \mathcal{I}_h^h \tilde{\mathcal{L}}_H^{-1} \mathcal{I}_h^H \mathcal{L}_h$.
- ✦ **Iteration** operator (determining the convergence rate): $\mathcal{M}_h^H = S_h^{\nu_2} \mathcal{K}_h^H S_h^{\nu_1}$.
- ✦ Multigrid balances the reduction of **low** and **high-frequency** components of the error.

Accelerated Red-Black smoothers

The **over-relaxation parameter** ω can be chosen so as to minimize

- ✦ The smoothing rate $\mu(S_h(\omega); \nu_1, \nu_2) = \rho^{\frac{1}{\nu_1 + \nu_2}}(S_h^{\nu_2} \mathcal{Q}_h^H S_h^{\nu_1})$ (where \mathcal{Q}_h^H is the ideal coarse-grid correction operator that is identity on the high frequencies and 0 on the low frequencies);
- ✦ Instead, the overall multigrid convergence rate $\rho(\mathcal{M}_h^H)$. The idea is that we can choose the parameter optimizing the convergence rate for the **model problem** (*Poisson's equation on Cartesian grid*), in the anticipation that it will still be near optimal for a generalized problem that we need to solve.

Coarse-grid operator \mathcal{L}_H

Given the **2nd-order** fine-grid operator $\mathcal{L}_h^{(2)}$:

- ✦ **non-Galerkin**: with the same difference stencil;
- ✦ **Galerkin**: $\mathcal{L}_H = \mathcal{I}_h^H \mathcal{L}_h^{(2)} \mathcal{I}_H^h$.

What do the operators do on each frequency component?

- ✦ **Galerkin** coarse-grid correction operator \mathcal{K} mimics the ideal one \mathcal{Q} more closely.
- ✦ The main job of the coarse-grid correction operator is to deal with the frequency components near 0 where the smoother has the most trouble.

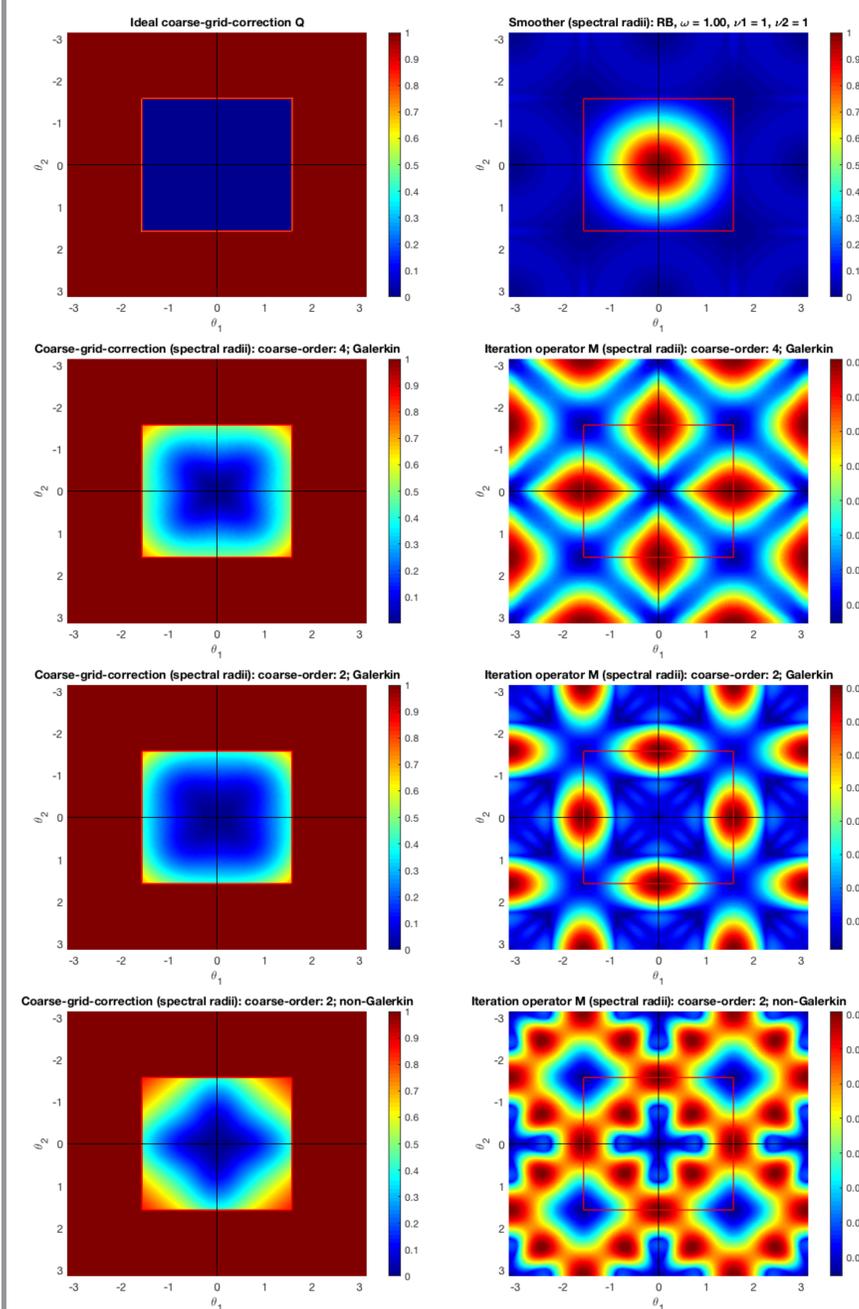


Figure 1: Operator illustrations of the 2-level, $V[1, 1]$ -cycle for the 4th-order 2-D Poisson's equation on unit square with RB-GS smoother ($\omega = 1$) and **different coarse-grid operators**.

Numerical results for general geometry are consistent with the model problem and local Fourier analysis

Convergence

- ✦ **2nd-order Galerkin coarse-grid operator** often yields the fastest convergence.

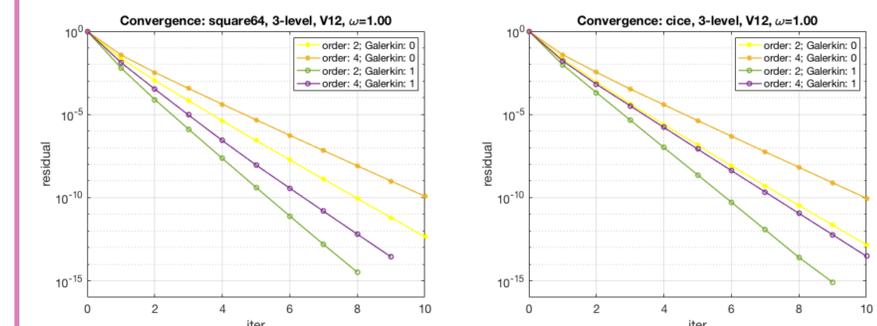


Figure 2: Convergence of the 3-level, $V[1, 2]$ -cycle for the 4th-order 2-D Poisson's equation on different grids with RB-GS smoother ($\omega = 1$) and **different coarse-grid operators**. Left: square; right: Circle in a channel.

Optimal ω for Red-Black smoother

- ✦ **2nd-order Galerkin coarse-grid operator** often yields the fastest convergence.
- ✦ The optimal values of parameter ω from the **model problem** give optimal convergence rates for **general geometry**.

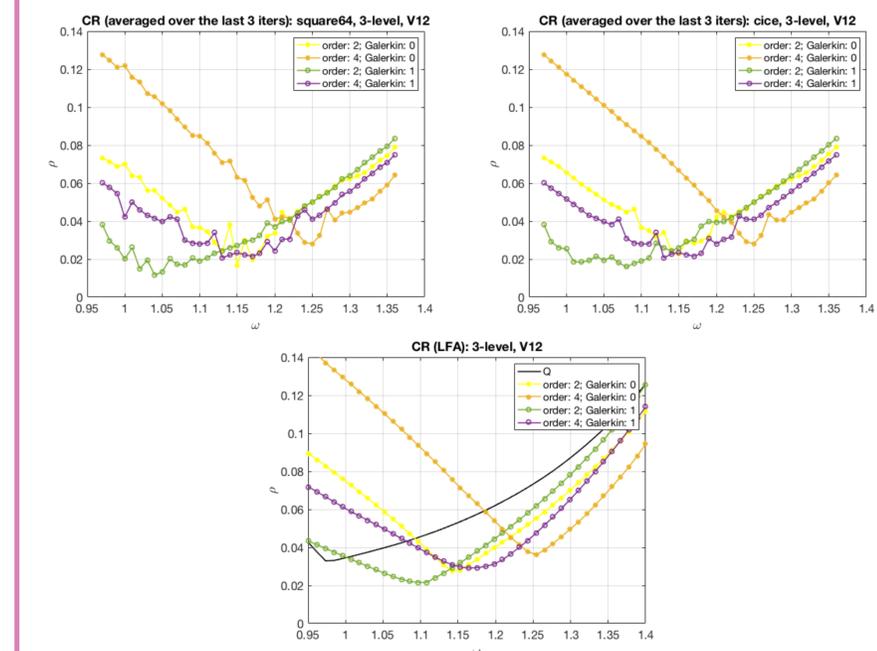


Figure 3: Convergence rates of the 3-level, $V[1, 2]$ -cycle for the 4th-order 2-D Poisson's equation on unit square versus ω with RB-GS smoother and **different coarse-grid operators**. Top left: square; top right: Circle in a channel; bottom: local Fourier analysis.

Conclusions

- ✦ Results from local Fourier analysis apply for **general geometry**.
- ✦ **2nd-order Galerkin coarse-grid operator** often yields the fastest convergence.

References